

Matlab Problems

Problem 1

(a) Create a vector representing a unit-amplitude sine wave of frequency 10 Hz over the period 0 to 10 seconds.

```
>> t=linspace(0,10,1000);  
>> x=sin(2*pi*10*t);
```

Here I have used 1000 points between 0 and 10, which gives me enough points to generate a smooth curve (here I have 100 points per period).

(b) Compute the root-mean-square (RMS) value of the vector by using the commands `sqrt()`, `mean()`, and `.^`

```
>> sqrt(mean(x.^2))
```

The RMS of the wave should be the amplitude of the sine or cosine wave over $\sqrt{2}$.

(c) Now make the sine wave decay in time with time constant 3 seconds.

```
>> x=x.*exp(-t/3);
```

Compute the RMS value of this decaying wave from 0 to 10 seconds.

Problem 2

Solve the set of linear algebraic equations:

$$\begin{aligned}3a + 7b - 1.5c &= 9 \\ 3.2b + c &= 2 \\ (1/9)a - 12b &= 0\end{aligned}$$

By solving a matrix equation of the form
 $Ax=b$

Where here x is the vector $[a;b;c]$.

(a) First, create the matrix A and the vector b .

```
>> A=[3 7 -1.5;0 3.2 1;1/9 -12 0]  
>> b=[9;2;0]
```

(b) Then, use the backslash operator to solve for x . (type 'help slash' at the matlab prompt)

```
>> x=A\b;
```

Problem 3

Verify the trigonometric identity

$$\sin^2(t) + \cos^2(t) = 1$$

- (a) First, create a time vector t , and two vectors $a = \sin(t)$ and $b = \cos(t)$.
- (b) Then create a third vector which is the sum of the squares of a and b (REMEMBER to use the pointwise squaring operation $.^2$).
- (c) Plot the resulting vector versus time. It should equal 1 everywhere.

Problem 4

Imagine a train had acceleration

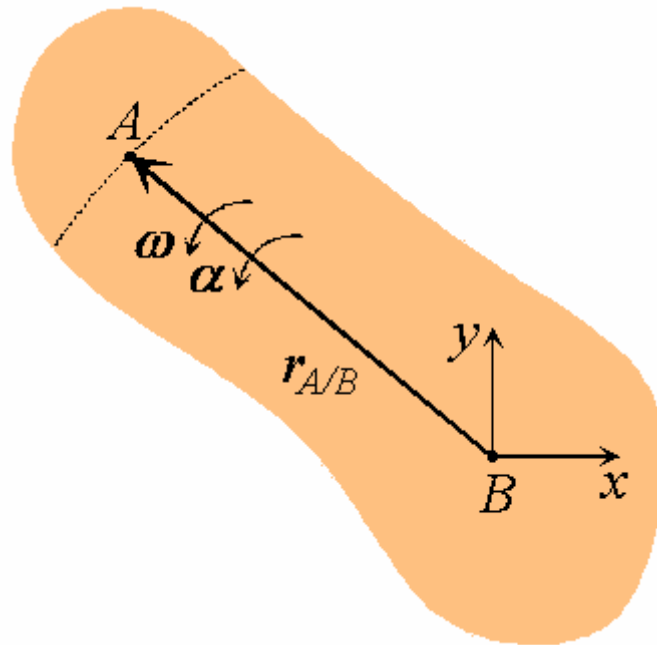
$$a = 2t \quad \text{where } t \text{ is in seconds, } a \text{ is in m/s}$$

The velocity at $t = 2$ s was 180 km/h.

- (a) Create a time vector that goes from $t = 2$ to $t = 4$ seconds.
- (b) Create an acceleration vector at those times using the above function ($a = 2t$).
- (c) Plot acceleration vs. time.
- (d) Use the `trapz` command to numerically integrate the acceleration from 2 to 4 seconds to compute the change in velocity between 2 and 4 seconds. Add this to the initial velocity of 180 km/h (convert to m/s first!) given at $t = 2$ s to compute the velocity at 4 seconds. You should get 62 m/s.
- (e) Now use the `cumtrapz` command to numerically integrate the acceleration from 2 to 4 seconds cumulatively, to produce a change in velocity which is now a function of time. Add this to the initial velocity (180 km/h expressed in m/s) to get the velocity as a function of time.
- (f) Plot velocity vs. time.
- (g) Integrate the velocity vs. time using `trapz` to compute the total change in distance from 2 to 4 seconds. You should get 110.66... m.

Problem 5

Create a function that computes the velocity of a point on a rigid body if given the velocity of another point on the same rigid body, a rotation vector and the position vector relating the two points.



Recall that the formula to relate these two velocities is

$$\vec{v}_A = \vec{v}_B + \vec{\omega} \times \vec{r}_{A/B}$$

Your function should have the form

$$va = rigid(vb, omega, rab)$$

You may find the matlab function *cross* helpful... it takes the cross product of two vectors.

Problem 6

An energy method for solving a dynamic system ended up generating the nonlinear set of algebraic equations:

$$\frac{1}{2}k\left(\frac{m_a g}{k} - x_a\right)^2 + m_a g x_a - m_b g x_b + \frac{1}{2}m_a v_a^2 + \frac{1}{2}m_b v_b^2 = \frac{1}{2}k\left(\frac{m_a g}{k}\right)^2$$
$$\frac{1}{2}\left((3-x_a)^2 + 4\right)^{-1/2}(2(3-x_a))v_a = v_b$$
$$\sqrt{13} = \sqrt{(3-x_a)^2 + 4} + x_b$$

Unknowns: x_a , v_a , v_b

Given: $m_a=90$ kg, $m_b=135$ kg, $k=300$ N/m, $g=9.8$ m/s², $x_b=1$ m

Where the first equation comes from conservation of energy, and the other two are geometric constraints. Set up a function which defines this system, and use the *fsolve* function to find a solution. Physically, it is clear that x_a , v_a and v_b should all be positive, so choose an initial guess that converges to an all positive solution.

Problem 7

The van Der Pol oscillator is a classic nonlinear ODE:

$$\ddot{x} - a(1-x^2)\dot{x} + \omega^2 x = 0$$

This system has negative damping for small motions, and positive damping for large motions. So there is some limit cycle where the oscillator stabilizes. Set up the vanDerPol oscillator as a nonlinear ODE in Matlab, and solve using *ode45* for $a=1$, $\omega=10$, with initial conditions $x(t=0)=1$ and $dx/dt(t=0)=0$. Solve the equation over the range $t=0$ to 10.